

PENDING CLAIM SET (UNAMENDED)

1. (Previously Presented) A method for creating a logical network by inserting a plurality of objects into a working area on a computer display, comprising the steps of:
displaying an existing network in said working area;
identifying at least one subarea of the working area where an object is insertable into said network;
identifying what type of object that can be inserted into the network in said subarea;
visually indicating said at least one subarea;
visually indicating said object type in association with each subarea;
receiving input from the user selecting one of said at least one subarea; and
displaying an extended network where an additional object of the type that is indicated in association with the selected subarea is inserted into the selected subarea.
2. (Previously Presented) The method according to claim 1, wherein the step of identifying at least one subarea of the working area where an object is insertable into said network comprises the step of graphically outlining said at least one subarea.
3. (Previously Presented) The method according to claim 1 or 2, wherein the identification of said at least one subarea is activatable and deactivatable by the user.

4. (Previously Presented) The method according to claim 1, wherein input from the user is received using a pointing device.

5. (Previously Presented) The method according to claim 4, wherein the pointing device is in electronic contact with the computer application and controls a cursor on the display.

6. (Previously Presented) The method according to claim 4 or 5, wherein the step of identifying at least one subarea of the working area where an object is insertable into said network comprises the step of graphically outlining said subarea when the cursor is moved into said subarea.

7. (Previously Presented) The method according to claim 4, wherein the step of indicating an object type in association with each subarea comprises the step of displaying a symbol representing said object type in connection to said subarea.

8. (Previously Presented) The method according to claim 5, wherein the step of indicating an object type in association with each subarea comprises the step of changing the appearance of the cursor.

9. (Previously Presented) The method according to claim 1, wherein the object types represent various physical items that are inserted into the working area to create said network.

10. (Previously Presented) The method according to claim 9, wherein the network represents a system for automation.

11. (Previously Presented) A computer-readable medium, on which is stored instructions for one or several general purpose computers, comprising means for enabling said one or said several computers to perform the steps of the method according to claim 1.

12. (Previously Presented) An apparatus for creating a logical network by inserting a plurality of objects into a working area on a computer display, comprising:

means for displaying an existing network in said working area;

means for identifying at least one subarea of the working area where an object is insertable into said network;

means for identifying what type of object that can be inserted into the network in said subarea;

means for visually indicating said at least one subarea;

means for visually indicating said object type in association with each subarea;

means for receiving input from the user selecting one of said at least one subarea;
and

means for displaying an extended network where an additional object of the type that is indicated in association with the selected subarea is inserted into the selected subarea.

13. (Previously Presented) The apparatus according to claim 12, wherein the means for identifying at least one subarea of the working area where an object is insertable into said network comprises means for graphically outlining said at least one subarea.

14. (Previously Presented) The apparatus according to claim 12 or 13, wherein the identification of said at least one subarea is activatable and deactivatable by the user.

15. (Previously Presented) The apparatus according to claim 12, wherein input from the user is received using a pointing device.

16. (Previously Presented) The apparatus according to claim 15, wherein the pointing device is in electronic contact with the computer application and controls a cursor on the display.

17. (Previously Presented) The apparatus according to claim 15 or 16, wherein the means for identifying at least one subarea of the working area where an object is

insertable into said network comprises means for graphically outlining said subarea when the cursor is moved into said subarea.

18. (Previously Presented) The apparatus according to claim 15, wherein the means for indicating an object type in association with each subarea comprises means for displaying a symbol representing said object type in connection to said subarea.

19. (Previously Presented) The apparatus according to claim 16, wherein the means for indicating an object type in association with each subarea comprises means for changing the appearance of the cursor.

20. (Previously Presented) The apparatus according to claim 12, wherein the object types represent various physical items that are inserted into the working area to create said network.

21. (Previously Presented) The apparatus according to claim 20, wherein the network represents a system for automation.